



(b) Let  $S_N = X_1 + X_2 + \dots + X_N$ , where  $N$  has Poisson distribution with mean  $a$ . If  $X_i$ 's have *i.i.d.* Bernoulli distribution with  $P(X_i = 1) = p$  and  $P(X_i = 0) = 1 - p = q$ , then show that :

(i)  $S_N$  has Poisson distribution with mean  $ap$ .

(ii) The joint distribution of  $S_N$  and  $N$  has the probability mass function

$$\Pr(N = n, S_N = y) = \frac{e^{-a} a^n p^y q^{n-y}}{y!(n-y)!} \text{ for } n = 0, 1, 2, \dots; y = 0, 1, 2, \dots, n$$

(iii)  $\text{Cov}(N, S_N) = ap$ . 7,8

3. (a) Obtain probability generating function of the random variable  $X$  having the mass function.

$$p_k = \frac{1}{(2)^k} q^{(|k|-1)}(1-q); k = \dots, -3, -2, -1, 1, 2, 3, \dots \text{ where } 0 < q < 1.$$

(b) Six boys Dev (D), Hemant (H), Jeet (J), Mohan (M), Sunil (S) and Tejas (T) play the game of catching a ball. If D has the ball, he is equally likely to throw it to H, M, S and T. If H gets the ball, he is equally likely to throw it to D, J, S, T. If S has the ball, he is equally likely to throw it to D, H, M and T. If either J or T gets the ball, they keep throwing it to each other. If M gets the ball, he runs away with it. Obtain the transition probability matrix and classify the states.

7,8

4. (a) Define a persistent state and a transient state. Show that the state  $j$  is persistent iff

$$\sum_{n=0}^{\infty} p_{jj}^n = \infty$$

P.T.O.

(b) Consider a Markov chain  $\{X_n, n \geq 0\}$  with states 0 and 1 having transition probability matrix

$$X_n \begin{matrix} & 0 & 1 \\ X_{n-1} & \begin{pmatrix} 0 & (1-c)p \\ (1-c)(1-p) & (1-c)p+c \end{pmatrix} \end{matrix}; \quad 0 < p < 1, \quad 0 \leq c \leq 1$$

with initial distribution  $P\{X_0 = 1\} = p_1 = 1 - P\{X_0 = 0\}$ . Show that correlation coefficient  $\text{Corr}\{X_{n-k}, X_n\} = c^k$  for  $0 < c < 1$ . 7,8

### Section III

5. (a) Divide the interval  $[0, t]$  into a large number  $n$  of small intervals of length  $h$  and suppose that in each small interval, Bernoulli trials with probability of success  $\lambda h$  and with probability of failure  $(1 - \lambda h)$  are held. Show that the number of successes in an interval of length  $t$  is a Poisson process with mean  $\lambda t$ . State the assumptions you make.

(b) Show that for the linear growth process, the second moment  $M_2(t)$  satisfies the differential equation  $M_2'(t) = 2(\lambda - \mu)M_2(t) + (\lambda + \mu)M(t)$ . Further, show that variance is

$$\text{Var}(X(t)) = i \frac{\lambda + \mu}{\lambda - \mu} e^{(\lambda - \mu)t} (e^{(\lambda - \mu)t} - 1); \quad \lambda \neq \mu$$

where  $i$  is the population size at  $t = 0$ . 7,8

6. (a) Define a Poisson process. State the postulates under which a count process will be a Poisson process.

(i) Show that random selection from a Poisson process yields a Poisson process.

(ii) If  $N_1(t)$ ,  $N_2(t)$  are two independent Poisson processes with parameters  $\lambda_1$  and  $\lambda_2$  respectively, then obtain the distribution of  $N(t) = N_1(t) - N_2(t)$ .

(b) Describe the classical ruin problem. Derive an expression for the expected duration of the game, which is finite. Obtain the limiting expression as  $a \rightarrow \infty$ .

7,8

7. (a) In the case of (M/M/1); (N/FCFS) queuing model, derive the steady-state probability distribution and obtain the expressions for :

(i) Expected number of customers in the system

(ii) Expected number of customers in the queue

(iii) Expected waiting time in the system.

(b) A super market has a single cashier. During the peak hours, customers arrive at a rate of 20 customers per hour. The average number of customers that can be processed by the cashier is 24 per hour. Calculate :

(i) the probability that the cashier is idle

(ii) the average number of customers in the queue

(iii) the average time a customer spends in the system. 7,8

This question paper contains 8 printed pages]

Roll No.

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S. No. of Question Paper : 6717

Unique Paper Code : 32371502

HC

Name of the Paper : Statistical Computing using C/C++ Programming

Name of the Course : B.Sc (H) Statistics

Semester : V

Duration : 3 Hours

Maximum Marks : 75

(Write your Roll No. on the top immediately on receipt of this question paper.)

All questions are compulsory.

1. Attempt any ten parts :  $10 \times 3 = 30$

(i) State whether the following statements are true or false :

(a) The **do-while** statement first executes the loop body and then evaluates the loop control expression.

(b) The **default** case is required in the switch statement.

(c) The return type of a function is **int** by default.

(d) Parentheses can be used to change the order of evaluating expressions.

- (e) The underscore can be used anywhere in an identifier.
- (f) An integer can be added to a pointer.
- (ii) Fill in the blanks :
- (a) A program start execution from.....function.
- (b) The.....statement when executed in a switch statement causes immediate exit from the structure.
- (c) The.....specification is used to read or write short integer.
- (d) The.....operator returns the number of bytes the operand occupies.
- (e) The keyword.....can be used to create a data type identifier.
- (f) The escape sequence character.....causes the cursor to move to the next line on the screen.
- (iii) float x = -4.2, xmin = 4.7;  
if (abs(x) < xmin) x = (x > 0) ? xmin : -xmin;  
printf("%f", x);  
what will be the output of the above code ?
- (iv) What is a structure ? How does a structure differ from an array ?
- (v) Describe two different ways to access an array element.
- (vi) Consider the program segment to answer the following. In this case, assume that the memory addresses of x as 100, y as 300 and u starting from 700

```
double x=20.5, y=10.5, z;
double *px, *py;
int u[3][3] = {{1, 11, 111}, {2, 22, 222}, {3, 33, 333}};
int *v;
px = &x;
py = &y;
v = &u[1][1];
z = (*v + 1)*(*px - y)/2;
```

- (a) What is the value of \*px and z ?
- (b) What is the value of \*(v-1)\* \*(v-4) ?
- (vii) Write a loop that will generate every third integer, beginning with i = 2 and counting for all integers that are less than 100. Calculate the sum of those integers that are divisible by 5.
- (viii) Write a conditional expression for the following :  
If the variable divisor is not zero, divide the variable dividend by divisor and store the result in variable quotient. If the divisor is zero, assign it to the quotient.
- (ix) Given that int x = 2, y = 3, z = 2, t = -4; evaluate the following expressions :
- (a) z - (x + z)%2 + y
- (b) x! = z&&! (y < z) || x > t
- (x) What are function prototypes in C ? What is their purpose ? Illustrate with example.

(xi) Define a self-referential structure containing the following three members :

- (a) A 40 element character array called name
- (b) An integer quantity called lost
- (c) A floating point quantity called percent

Include the tag team within the structure definition.

(xii) Find error(s) in the following program :

```
#include<stdio.h>
```

```
main();
```

```
{
```

```
int 9x =2, y;
```

```
scanf("%d",y);
```

```
putchar(\n);
```

```
printf("%c", "A");
```

```
return(0);
```

```
}
```

2. Write the output of any two parts from the following :

$$2 \times 5 = 10$$

(i) #include<stdio.h>

```
int a = 17;
```

```
main()
```

```
{
```

```
int a=5, b=12, x = 15, y = 2, z = -3276, t =100;
```

```
float r, s;
```

```
r = x>y ? x/y : x*y;
```

```
s = z + 5;
```

```
b +=a;
```

```
a = b - a;
```

```
b = b - a;
```

```
printf("r = %f\n s=%f", r, s);
```

```
printf("a = %d \n b=%d", a, b);
```

```
printf("%d\n", 10 + ++t);
```

```
return (0);
```

```
}
```

(ii) #include<stdio.h>

```
int func1(inta);
```

```
int func2(inta);
```

```
main()
```

```
{
```

```
inta=0,b=1, count;
```

```
for(count = 1; count <=5; count++)
```

```
{
```

```
b+=func1(a) + func2(a);
```

```
printf("%d", b);
```

```

    }
}
intfunc1(inta)
{
    intb;
    b=func2(a);
    return (b);
}
int func2(int a)
{
    static int b;
    b+=1;
    return (b+a);
}
(iii) #include<stdio.h>
main()
{
    inta, b, *p1, *p2, x, y, z;
    a = 12;
    b = 4;
    p1 = &a;
    p2 = &b;

```

```

x = *p1 * * p2 - 6;
y = 4* - *p2 / *p1 + 10;
printf("a = %d, b = %d\n", a, b);
pinrtf("x = %d, y = %d\n", x, y);
*p2 = *p2 + 3;
*p1 = *p2 - 5;
z = *p1 * *p2 - 6;
printf("a = %d, b = %d\n", a, b);
printf("z = %d\n", z);
return (0);
}

```

3. Attempt any *two* parts :

2×5=10

- (i) What is a pointer ? How can it be initialized ? Also, discuss how initial values can be assigned to two-dimensional arrays with the help of examples.
- (ii) Describe different forms of loop available in C. How would you decide the use of one of the three loops in C for a given problem ?
- (iii) Distinguish between the following with the help of examples :
  - (a) Global and local variables
  - (b) Actual and formal arguments

4. Attempt any *two* parts :

4½ × 2 = 9

- (i) Write a C-program to calculate the product of two matrices A and B of order  $m \times n$  and  $n \times p$  respectively.

P.T.O.

- (ii) Write a C-program to fit Poisson distribution to the following data :

$x :$	0	1	2	3	4	5
$f :$	109	65	22	7	3	1

- (iii) Write a C program to compute the roots of quadratic equation  $ax^2 + bx + c = 0$ .

5. Attempt any two parts : 2×8=16

- (i) In an experiment on immunization of cattle from tuberculosis, the following results were obtained :

	Affected	Unaffected
Inoculated	12	28
Not inoculated	13	7

Write a C-program to test whether vaccine is effective in controlling the incidence of the disease.

- (ii) Develop a function to draw a random sample of size  $n$  from gamma distribution with parameters  $k$  and  $\lambda$ . Also find its mean and variance. Hence write a C-program to perform the above mentioned tasks using files.
- (iii) Develop a function to calculate correlation coefficient for the data given on r.v.s  $X$  and  $Y$ . Hence, using the function, develop a program to compute multiple correlation coefficient of  $X$  on r.v.s  $Y$  and  $Z$ .